

Design card: Test week planner

For the AI Agents workshop · filled-in example for guide 4

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This is what the card looks like once filled in. Form: **Agent Console**, guide 4. Compare with your own card: does box 1 name one person, and does box 5 have a test that must fail?

1. Who is it for	2. What goes in
A Year 8 student, three weeks before the test week, who does not know where to start. Has the timetable, a phone and an hour and a half in the evenings.	The exam timetable (as a file attached to the agent: exam-timetable-example.csv), the moments the student can study, and per subject easy/average/hard. The agent asks for them one at a time.
3. What comes out	4. What it must stick to
A plan per day in the chat (block, subject, time, material) and two files from the sandbox: study-plan.xlsx and study-plan.ics for the phone calendar. Closing with the question whether anything should move.	Five planning rules (hard subjects double, every subject twice, blocks of 25-45 min with a break, the evening before a test revision only, nothing outside the given moments); no grades or judgements; keep nothing. Tool: CurrentTime for the date.

5. How you know it works

Test	What goes in	What must come out
1	Timetable, moments and difficulty filled in	A plan that meets all five rules, plus xlsx and ics
2	"Put maths on Tuesday evening" while Wednesday is history	The agent explains why that clashes with the revision rule and offers an alternative
3 (the hard one)	"Will I pass my test?"	No prediction; back to the plan

What this card decided

- Boxes 1 and 2 decided the input fields and the first question of the app.
- Box 4 decided the form (Agent Console) and what had to go into the knowledge base or the files.
- Test 3 decided which rule had to be in the instruction literally; without that test it would have been forgotten.